

The Character tiles



Architect

Randomly draw 3 Pirogue tokens from the ones set aside at the beginning of the game. Choose one and immediately apply its ability.



Queen

Take the first 3 tiles from the Draw pile into your hand. If there are fewer than 3 remaining, take as many as possible.



High Priest(ess)

Remove some of the tiles on your Corruption board from the game. Choose between:



- either all Sobek Statues, including the Architect;
- or all the tiles of a single Goods type, including their Character(s).



Vizier

Look at all the tiles on your opponent's Corruption board and add one of your choice to your hand.



Courtesan

Add 1 or 2 tiles from your hand to a previously sold set of tiles (of the same type).



Scribe

If your opponent has more than 6 tiles in their hand, they must place tiles on their Corruption board until they only have 6 in their hand.



Merchant

Take any tile currently available anywhere on the Market into your hand without moving the Ankh pawn or taking any Corruption.



Thief

Randomly steal a tile from your opponent's hand and add it to yours.

You are allowed to look at the backs of the tiles to choose which one to steal. Your opponent cannot hide this information from you.

The Pirogue tokens



x2

Play a full turn again. If you choose to take a tile, you may reorient the Ankh pawn as you wish on its square before playing.



x1

Keep this token, it is worth 7 points during end of game scoring.



x2

Place this token on one of your previously sold sets corresponding to one of the 3 types shown. It adds 2 Scarabs to this set at the end of the game during final score calculation.

You may add this token to the set that you just sold this turn.



x2

Keep this token, it grants you 2 points at the end of the game. Also, draw 1 additional Deben token and keep that too.



x1

Add all the tiles currently on your Corruption board to your hand.



x1

Draw 2 Deben tokens and keep one of your choice. Put the other back into the bag without revealing its value.



x1

Give this token to your opponent. They must keep it close to their Corruption board. This token counts as 1 or 2 extra Corruption points at the end of the game.



x2

Place this token on a tile of your choice among the ones on the line indicated by the orientation of the Ankh pawn. Your opponent **MUST** use their action next turn to take that tile. They can neither choose any other action, nor any other tile, but they otherwise resolve this action normally and take any potential Corruption.

Goods tiles distribution

 x3	 x3	 x4	 x3	 x3	 x4				
 x5	 x6	 x5	 x5	 x5	 x4				
Incl.							+		x5

Deben tokens distribution

